

#### **PE Intent**

We offer a high-quality physical education curriculum that inspires all pupils to succeed and excel in competitive sport and other physically-demanding activities. It provides opportunities for pupils to become physically confident in a way which supports their health, fitness and wellbeing. There are regular opportunities to compete in sport in school, across the trust and in the wider community. Other activities such as outdoor education and residential visits across KS2 build character and resilience and help to embed values such as fairness and respect.

#### **PE Intent for EYFS**

In EYFS, physical development is one of the prime areas of learning and underpins the development of other skills such as reading, writing and attention. Children thrive using both indoor and outdoor provision. Dedicated time, focused PE lessons and resources have been developed for children to learn and practise key skills including balancing, climbing, jumping, throwing, catching, kicking and moving in a range of ways. Children access two weekly PE sessions and use a range of equipment including parachutes, benches, balls, mats and climbing apparatus. There is a strong emphasis on creating a fun and enjoyable sessions for the children which aim to inspire a love of sport and physical activity. PE opportunities across the EYFS, including dedicated yoga sessions, are often linked to the children's current topic to engage and motivate all children. Children also participate in the annual Sports Day and develop a fundamental understanding of ways of being healthy/unhealthy.

	KS1		KS2			
	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Gymnastics	Resource: Traditional Tales Unit Children can: hang from apparatus using upper body strength;	Resource: Under the Sea Unit Children can: perform three different jumps; hold a balance or shape still; use apparatus safely	Resource: Movement Unit Children can: perform a range of rolls (pencil/log, egg, teddy bear and forward); use apparatus safely; link moves	Resource: Movement Unit Children can: perform a range of balances on different body parts; use apparatus safely;	Resource: Movement Unit Children can: explain their movements and apply transferable skills; work in a small group to create a sequence; evaluate their/others performance;	Resource: Movement Unit Children can: perform with confidence using a range of movement patterns; show good tension and



V1 1 10 100						· · · · · ·
	confidently jump from benches and land with control/balance; balance confidently; coordinate body to twist. Turn	and perform some rolls.	together; perform actions with control and tension.	create a sequence of moves; adapt movements to work cooperatively and create and perform longer sequences of movements.	explain how their actions reflect the theme.	posture throughout the performance; show creativity and improvisation of their routine and change movements/actions to match theme.
	and rotate.		<b>•</b> • • • • •			
Dance	Resource: <u>Starry Skies</u> Children can: create simple actions to music; remember a movement pattern and repeat; positively comment on other ideas and match the pace of movement to selected music.	Resource: The Gunpowder Plot Children can: create a dance to match the music; show a clear start and finish to their dance and use high/low/medium levels.	<b>Resource: Extreme Earth</b> Children can: respond to music using movement; incorporate different movement and levels; explore and develop new actions whilst working with a partner/small group; link actions to make a short routine and explain a warm up/cool down.	Resource: The Romans Children can: think about a character/scenario and respond through movement; experiment with a wide range of movement/levels; understand the importance of a warm up/cool down and suggest how dance performance can be improved.	Children can: choose appropriate movements/levels to suit the dance style; perform specific skills and movement patterns with accuracy; compose, develop and adapt their small group dance routine; warm up and cool down independently and suggest ways to develop technique.	Children can: respond to musical stimuli; explore dance and movement ideas, including actions, dynamics and levels; select and use a range of compositional ideas to create a dance idea; describe how dance contributes to fitness and wellbeing; use appropriate language and terminology to describe, interpret and evaluate own and shared work.



Invasion Games	Resource:	Resource:	Resource: Invasion	<b>Resource:</b> Invasion	<b>Resource: Invasion Games</b>	<b>Resource:</b> Invasion
invasion Games	Invasion Games	Invasion Games	Games Unit	Games Unit	Unit	Games Unit
	<u>Unit</u>	Unit	Children can: throw/catch	Children can: pass a	Children can: use generic skills	Children can: show
Tag-rugby	Children can:	Children can:	accurately; kick a ball with	ball to a partner;	and apply them to a specific	understanding of
Hockey	travel in a	avoid	accuracy and control;	dodge to receive a	sport; create and share	more advanced
Football	variety of ways;	objects/people	understand how to defend	pass; vary the use	tactical ideas; help to manage	games, rules,
Basketball	run at different	when moving;	and attack in game	of	rules and be able to score a	tactics and skills;
Netball	speeds with	move in different	situations; explain the	skills/actions/ideas	game and sustain physical	lead a team and set
Dodgeball	control; run into	directions and	objective of the game;	in accordance to	activity for the duration of the	a good example;
Dougesun	space evading	change speed	move to catch/receive a	the game; link a	lesson.	linking different
	opponents by	when moving.	ball; move to create	variety of ball skills,		ways of moving to
	changing		space; link	including dribbling		show fluency and
	direction and understand		throwing/moving/catching	and passing and		control when in a
	simple rules.		skills fluently; follow rules	apply basic		competitive
	simple rules.		of a game.	defending skills;		situation.
				move into space to		
				catch or receive		
				ball; show how and		
				when to		
				attack/defend and to contribute and		
				create tactics in a		
				game.		
	Resource:	Resource:	Resource: Fundamental	Resource:	Resource: Tennis Unit	Resource:
Net/Wall Games	Throwing and	Throwing and	Unit Pack	Badminton Unit	Children can: move	Volleyball Unit
	Catching Unit	Catching Unit	Children can: perform	Children can: get in	forwards/backwards/sideways	Children can: apply
Volleyball	Children can:	Children can:	basic skills with control	line with the	whilst facing the net and	a range of different
Tennis	perform a range	throw accurately	and consistency; vary	ball/object and	opponent; judge the flight of	shots on either side
Badminton	of throws over	to a	speed and direction of the	keep a rally going;	the ball and get their body in	of the body; show
Baammeen	different	partner/target;	ball; use rules and keep	give reasons for a	position for the return; use an	good control of the
	distances;	catch a ball or	games going without	tactical choice; use	effective serve to start a rally	racket/ball; judge
	throw and catch	bean bag; stop a	dispute and identify how	different speeds or	and explain tactical ideas that	the power needed
	on their own;	ball that is rolling,		different heights to	could be used in a game.	on each shot to



Athletics	bounce a ball and catch/bounce again; start to catch an object when thrown by a partner; take part in simple games and stop a ball rolling or bouncing towards them. Resource:	bouncing or travelling through the air and dribble a ball with feet or hands. <b>Resource: Animal</b>	to adapt/improve a skill in a competitive situation.	outwit an opponent and identify the importance of a warm up/cool down.	Resource: Athletics Unit	place the ball in a desired location and vary game play and shots to move opponent around the court.
Sports Day	Multi-Skills Unit Children can: take part in annual Sports day and multi- skills festivals; use hand-eye coordination to throw and participate in individual and team races.	Olympics Unit Children can: use and develop fundamental skills to balance; develop physical agility; explore movement techniques with increasing control and understand and develop how to run, throw and jump with increasing control and coordination.	Children can: run at a variety of speeds to suit the challenge/distance; take off on one/two feet safely and run as part of a team.	Unit Children can: run at different speeds; throw overarm for distance; take off on one/two feet and land safely	Children can: give constructive feedback and encouragement and understand different techniques to be successful in different athletic disciplines.	Unit Children can: demonstrate a range of athletic skills and techniques in running/jumping and throwing; explain how to improve each aspect of athletics.
Striking/Fielding	<u>Resource: Bat</u> and Ball Unit	Resource: Bat and Ball Unit	Resource: Striking and Fielding Unit	<u>Resource: Cricket</u> <u>Unit</u>	<b>Resource: Rounders Unit</b> Children can: throw accurately over a range of distances;	Resource: Striking and Fielding Unit



NI J DUS						
Rounders/softball	Children can:	Children can: roll	Children can: hit a moving	Children can: hit a	catch a batted ball while in a	Children can: show
Kwik cricket	participate in	a ball accurately	ball, either bouncing or	moving ball before	fielding position;	a variety of
	simple team	to a partner; hit a	through the air; bowl a	it bounces; bowl	communicate effectively to	throwing skills
	games with	moving ball	ball accurately to a	accurately; field a	teammates and strike a	including bowling
	basic rules;	thrown to them;	partner to allow them to	ball back to the	moving ball before the	and long/short
	respond to	use different	hit; stop a ball when	correct person;	bounce.	throws;
	challenges; try	types of	fielding using their hands;	make a correct		communicate
	different throws	throwing.	and throw a ball with an	decision when it is		effectively with
	and aim to		overarm throw for greater	safe to run and		teammates to
	throw at a		distance.	apply basic skills for		implement tactics
	stationary			attacking/defending		whilst on the
	target.			in a striking/fielding		batting/fielding
				context.		team.
<b>Outdoor/Adventure</b>			Children can: use a map to	Children can: read	Children can: show resilience	Children can: work
outdoor,/turenture			help with orienteering	basic maps with	to overcome challenges; work	as a small team to
			type challenges.	symbols; work as a	as a team to ensure success;	be successful in
Orienteering				team to complete		challenges; show
				challenges and		resilience and
				show resilience to		determination to
				complete		complete more
				challenging physical		physical demanding
				activities.		activities.

National	Key stage 1	Key stage 2
	Pupils should develop fundamental movement skills, become	Pupils should continue to apply and develop a broader range of skills,
Curriculum	increasingly competent and confident and access a broad range of	learning how to use them in different ways and to link them to make actions



<ul> <li>opportunities to extend their agility, balance and coordination, individually and with others. They should be able to engage in competitive (both against self and against others) and co-operative physical activities, in a range of increasingly challenging situations. Pupils should be taught to:         <ul> <li>Master basic movements including running, jumping, throwing and catching, as well as developing balance, agility and co-ordination, and begin to apply these in a range of activities;</li> <li>Master basic movements including running, jumping, throwing and catching, as well as developing balance, agility and co-ordination, and begin to apply these in a range of activities;</li> </ul> </li> </ul>		
<ul> <li>Participate in team games, developing simple tactics for attacking and defending;</li> <li>Perform dances using simple movement patterns.</li> <li>Swimming and Water Safety</li> <li>All schools must provide swimming instruction either in KS1 or KS2.</li> <li>At Nunthorpe Primary, this will be accessed in Y2 and Y3.</li> <li>In particular, pupils should be taught to: <ul> <li>Swim competently, confidently and proficiently over a distance of at least 25 metres</li> <li>Use a range of strokes effectively</li> <li>Perform a safe self-rescue in different water-based situations.</li> </ul> </li> </ul>	<ul> <li>competitive (both against self and against others) and co-operative physical activities, in a range of increasingly challenging situations. Pupils should be taught to: <ul> <li>Master basic movements including running, jumping, throwing and catching, as well as developing balance, agility and co-ordination, and begin to apply these in a range of activities;</li> <li>Participate in team games, developing simple tactics for attacking and defending;</li> <li>Perform dances using simple movement patterns.</li> </ul> </li> <li>Swimming and Water Safety <ul> <li>All schools must provide swimming instruction either in KS1 or KS2. At Nunthorpe Primary, this will be accessed in Y2 and Y3.</li> <li>In particular, pupils should be taught to: <ul> <li>Swim competently, confidently and proficiently over a distance of at least 25 metres</li> <li>Use a range of strokes effectively</li> <li>Perform a safe self-rescue in different water-based</li> </ul> </li> </ul></li></ul>	<ul> <li>understanding of how to improve in different physical activities and sports and learn how to evaluate and recognise their own success.</li> <li>Pupils should be taught to: <ul> <li>Use running, jumping, throwing and catching in isolation and in combination;</li> <li>Play competitive games, modified where appropriate [for example, basketball, cricket, football, hockey, netball, rounders and tennis], and apply basic principles suitable for attacking and defending;</li> <li>Develop flexibility, strength, technique, control and balance [for example, through athletics and gymnastics];</li> <li>Perform dances using a range of movement patterns;</li> <li>Take part in outdoor and adventurous activity challenges both individually and within a team;</li> <li>Compare their performances with previous ones and demonstrate</li> </ul> </li> </ul>